

# Increasing the Computational Effectiveness of the Simplex Method

February 5, 2004

# 1 Motivation

SLIDE 1

Many computational enhancements of the simplex method:

- Pre-processing heuristics
- Sparse matrix algebra
- Solving sparse systems of equations
- Setting up Phase I artificial columns and objective function
- Handling variable lower and upper bounds:  $l_j \leq x_j \leq u_j$
- Handling “range” constraints:  $b_i \leq a_i^T x \leq b_i + r_i$
- Working with the basis inverse over a sequence of iterations
- Handling Degeneracy
- Rules for choosing incoming column
- Many others

SLIDE 2

# 2 Outline

SLIDE 3

1. Review of the Simplex Algorithm
2. Computation and Matrix Sparsity in the Simplex Algorithm
3. The Simplex Algorithm with Lower and Upper Bounds
4. Working with the Basis Inverse over a Sequence of Iterations

# 3 Linear Optimization

## 3.1 General Form

SLIDE 4

$$\begin{array}{ll} \text{minimize or maximize} & z = c_1x_1 + \cdots + c_nx_n \\ \text{s.t.} & a_{11}x_1 + \cdots + a_{1n}x_n \leq b_1 \\ & \vdots \\ & \geq \\ & \vdots \\ & = \\ & \vdots \\ & a_{m1}x_1 + \cdots + a_{mn}x_n \vdots b_m \\ & x_1, \dots, x_n \geq 0, \leq 0, \text{ or free} \end{array}$$

$x_j$  is “free” if  $x_j$  has no upper or lower limits.

### 3.2 Standard Form

SLIDE 5

$$\begin{array}{ll} \text{minimize } z = & c_1 x_1 + \cdots + c_n x_n \\ \text{s.t.} & a_{11} x_1 + \cdots + a_{1n} x_n = b_1 \\ & \vdots \\ & a_{m1} x_1 + \cdots + a_{mn} x_n = b_m \\ & x_1, \dots, x_n \geq 0 \end{array}$$

Convert to matrix notation:

SLIDE 6

$$\begin{array}{ll} \text{minimize } z = & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0. \end{array}$$

$$\begin{array}{ll} \text{minimize } z = & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0. \end{array}$$

We can always conveniently convert any linear optimization model to standard form.

### 3.3 Example

SLIDE 7

$$\begin{array}{ll} \text{minimize } z = & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0. \end{array}$$

$$c^T = [ -1 \quad 1 \quad 27 \quad 5 \quad 17 \quad 10 \quad 16 ]$$

$$A = \begin{bmatrix} -1 & 1 & 5 & 1 & 2 & 5 & 1 \\ 1 & 0 & 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 3 & 2 & 0 & 3 & 1 \end{bmatrix} \quad b = \begin{bmatrix} 4 \\ 3 \\ 9 \end{bmatrix}$$

#### 3.3.1 Initial Tableau

SLIDE 8

Initial Tableau

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
0	-1	1	27	5	17	10	16
4	-1	1	5	1	2	5	1
3	1	0	1	1	1	0	1
9	1	1	3	2	0	3	1

### 3.3.2 Current Tableau

SLIDE 9

Initial Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
0	-1	1	27	5	17	10	16
4	-1	1	5	1	2	5	1
3	1	0	1	1	1	0	1
9	1	1	3	2	0	3	1

After several iterations of the simplex algorithm, our tableau looks like:

Current Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
-8	0	0	6	0	-1	-3	7
$(x_2 =)$ 5	0	1	-2	0	-5	1	-2
$(x_4 =)$ 1	0	0	4	1	4	2	2
$(x_1 =)$ 2	1	0	-3	0	-3	-2	-1

This was accomplished by adding linear combinations of rows of  $Ax = b$  to one another and to the objective function row.

### 3.3.3 Linear Algebra of Tableaus

SLIDE 10  
SLIDE 11

Initial Tableau:

RHS	$x$
0	$c^T$
$b$	$A$

Current Tableau:

RHS	$x$
$-\bar{c}_0$	$\bar{c}^T$
$\bar{b}$	$\bar{A}$

Initial Tableau:

RHS	$x$
0	$c^T$
$b$	$A$

Current Tableau:

RHS	$x$
$-\bar{c}_0 = 0 - p^T b$	$\bar{c}^T = c^T - p^T A$
$\bar{b} = B^{-1} b$	$\bar{A} = B^{-1} A$

### 3.3.4 Canonical Form

SLIDE 12

Current Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
-8	0	0	6	0	-1	-3	7
$(x_2 =)$ 5	0	1	-2	0	-5	1	-2
$(x_4 =)$ 1	0	0	4	1	4	2	2
$(x_1 =)$ 2	1	0	-3	0	-3	-2	-1

This tableau is in canonical form:

- All RHS values are nonnegative.

- For each equation  $i$ , there is a variable whose coefficient is +1 in this equation and whose coefficient is 0 in all other equations and in the objective function.
- These variables are the basic variables.  $(x_2, x_4, x_1)$  (in order) are the basic variables. The other variables are the nonbasic variables  $(x_3, x_5, x_6, x_7)$ .

### 3.3.5 Imbedded Identity Matrix

SLIDE 13

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

The ordered equation columns of the basic variables form an identity matrix:

$$\begin{bmatrix} \bar{A}_2 & \bar{A}_4 & \bar{A}_1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

### 3.3.6 Basic Feasible Solution (b.f.s.)

SLIDE 14

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

The *basic feasible solution* (b.f.s.) corresponding to this tableau is to set all non-basic variables to 0, and all basic variables to their RHS values.

$$\begin{pmatrix} x_2 \\ x_4 \\ x_1 \end{pmatrix} = \begin{pmatrix} 5 \\ 1 \\ 2 \end{pmatrix} \quad x_3 = x_5 = x_6 = x_7 = 0.$$

This solution satisfies the equations  $Ax = b$ .

This solution satisfies  $x \geq 0$ .

The objective function value of the b.f.s. is  $z := -(-8) + 6x_3 - 1x_5 - 3x_6 + 7x_7 = 8$ .

### 3.3.7 Optimality Criterion

SLIDE 15

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

If all objective coefficients  $\bar{c}_j$  of the nonbasic variables are nonnegative, the current b.f.s. is optimal.

Why?

### 3.3.8 Min-ratio Test

SLIDE 16

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

- Find a nonbasic variable  $x_j$  (column  $j$ ) whose  $\bar{c}_j < 0$ . ( $j = 6$  here)
- Increase  $x_j$  and adjust all basic variables accordingly, until some basic variable becomes 0.

$$\begin{pmatrix} x_2 \\ x_4 \\ x_1 \end{pmatrix} = \begin{pmatrix} 5 \\ 1 \\ 2 \end{pmatrix} - \begin{pmatrix} 1 \\ 2 \\ -2 \end{pmatrix} x_6 = \bar{b} - \bar{A}_6 x_6$$

- This will happen when  $x_6 = \theta^* = \min_{\bar{A}_{i6} > 0} \left\{ \frac{\bar{b}_i}{\bar{A}_{i6}} \right\} = \min \left\{ \frac{5}{1}, \frac{1}{2}, \frac{2}{-2} \right\} = \frac{1}{2}$

### 3.3.9 Pivot Operation

SLIDE 17

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

- We reflect the fact that  $x_6$  is now positive (basic) and  $x_4$  is now 0 (nonbasic) by doing row operations to make  $x_6$  a basic variable and  $x_4$  a nonbasic variable.
- We do this by making  $x_6$  the basic variable in the row where  $x_4$  was basic, which is row 2.
- We pivot on  $\bar{A}_{26} = 2$ .

SLIDE 18

Current Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-8	0	0	6	0	-1	-3	7
$(x_2 =)$	5	0	1	-2	0	-5	1	-2
$(x_4 =)$	1	0	0	4	1	4	2	2
$(x_1 =)$	2	1	0	-3	0	-3	-2	-1

New Tableau:

	RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
	-13/2	0	0	12	3/2	5	0	10
$(x_2 =)$	9/2	0	1	-4	-1/2	-7	0	-3
$(x_6 =)$	1/2	0	0	2	1/2	2	1	1
$(x_1 =)$	3	1	0	1	1	1	0	1

Is the b.f.s. here optimal? Why?

### 3.4 The Simplex Algorithm

#### 3.4.1 Termination

SLIDE 19

- The simplex algorithm will only terminate with an optimal b.f.s. or with a demonstration of unboundedness of the objective function.
- Assume that no RHS values ever become zero in the algorithm; then the algorithm improves the objective function at each iteration.
- There are only a finite number of possible b.f.s.'s.
- The simplex algorithm must terminate in a finite number of steps.

#### 3.4.2 Linear Algebra of Tableaus

SLIDE 20  
SLIDE 21

Initial Tableau:

RHS	$x$
0	$c^T$
$b$	$A$

Current Tableau:

RHS	$x$
$-\bar{c}_0$	$\bar{c}^T$
$\bar{b}$	$\bar{A}$

Initial Tableau:

RHS	$x$
0	$c^T$
$b$	$A$

Current Tableau:

RHS	$x$
$-\bar{c}_0 = 0 - p^T b$	$\bar{c}^T = c^T - p^T A$
$\bar{b} = B^{-1} b$	$\bar{A} = B^{-1} A$

for some vector  $p$  (called the "simplex multipliers")  
and some matrix  $B$  (the basis matrix)

#### 3.4.3 The basis matrix $B$

SLIDE 22

What is  $B$ ?

Let the basic variable for equation  $i$  be denoted  $B(i)$ .

Then

$$B = \left[ \begin{array}{c|c|c|c} A_{B(1)} & A_{B(2)} & \dots & A_{B(m)} \end{array} \right].$$

SLIDE 23



### 3.5.2 The Basis

SLIDE 27

Initial Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
0	-1	1	27	5	17	10	16
4	-1	1	5	1	2	5	1
3	1	0	1	1	1	0	1
9	1	1	3	2	0	3	1

New Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
-13/2	0	0	12	3/2	5	0	10
( $x_2 =$ ) 9/2	0	1	-4	-1/2	-7	0	-3
( $x_6 =$ ) 1/2	0	0	2	1/2	2	1	1
( $x_1 =$ ) 3	1	0	1	1	1	0	1

$$B(1) = 2, \quad B(2) = 6, \quad B(3) = 1$$

### 3.5.3 Definition of $c_B$

SLIDE 28

Initial Tableau:

RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$	$x_6$	$x_7$
0	-1	1	27	5	17	10	16
4	-1	1	5	1	2	5	1
3	1	0	1	1	1	0	1
9	1	1	3	2	0	3	1

$$B(1) = 2, \quad B(2) = 6, \quad B(3) = 1$$

$$c_B^T := [c_{B(1)}, \dots, c_{B(m)}] = [c_2, c_6, c_1] = [1, 10, -1]$$

### 3.5.4 Definition of $p$

SLIDE 29

$p$  is the solution of:

$$p^T B = c_B^T$$

This is just:

$$p^T = c_B^T B^{-1}$$

In our example, then,

$$p^T = c_B^T B^{-1} = [1 \ 10 \ -1] \begin{bmatrix} -\frac{3}{2} & -4 & \frac{5}{2} \\ \frac{1}{2} & 1 & -\frac{1}{2} \\ 0 & 1 & 0 \end{bmatrix} = [\frac{7}{2} \quad 5 \quad -\frac{5}{2}]$$

$p$  is called the vector of *simplex multipliers*.

### 3.5.5 Matrix Computations

SLIDE 30

- The mathematics of the simplex algorithm relies on manipulations of  $A$ ,  $b$ ,  $c$  involving

$$\bar{A} \leftarrow B^{-1}A$$

$$\bar{b} \leftarrow B^{-1}b$$

$$\bar{c} \leftarrow c - p^T A \quad \text{where } p^T = c_B^T B^{-1}$$

and where  $B$  is always a particular submatrix of  $A$ .

### 3.5.6 Sparsity of A

SLIDE 31

- $B$  is a particular submatrix of  $A$  and will be sparse if  $A$  is sparse.
- $B^{-1}$  will generally be sparse if  $B$  is sparse.
- $B^{-1}A$  will generally be sparse if  $A$  and  $B$  are sparse.
- Therefore, the key to efficient computation of the simplex method will be the sparsity of  $A$ , which will impact on  $B$ ,  $B^{-1}$ ,  $p$ , and  $B^{-1}A$ .

## 4 Variables with Lower and Upper Bounds

SLIDE 32

Most linear optimization models have the following form:

$$\begin{aligned} \text{minimize } z &= c^T x \\ \text{s.t. } Ax &= b \\ l &\leq x \leq u \end{aligned}$$

We could convert this to standard form by defining  $y := x - l$  and  $w := u - x$ , obtaining:

$$\begin{aligned} \text{minimize } z &= c^T l + c^T y + 0^T w \\ \text{s.t. } Ay + 0w &= b - Al \\ Iy + Iw &= u - l \\ y \geq 0 \quad w &\geq 0 \end{aligned}$$

SLIDE 33

$$\begin{aligned} \text{minimize } z &= c^T x \\ \text{s.t. } Ax &= b \\ l &\leq x \leq u \end{aligned}$$

$$\begin{aligned} \text{minimize } z &= c^T l + c^T y + 0^T w \\ \text{s.t. } Ay + 0w &= b - Al \\ Iy + Iw &= u - l \\ y \geq 0 \quad w &\geq 0 \end{aligned}$$

The LP matrix has gone from  $m \times n$  to  $(n + m) \times (2n)$

### 4.1 Example

SLIDE 34

$$\begin{aligned} \text{minimize } z &= c^T x \\ \text{s.t. } Ax &= b \\ l &\leq x \leq u \end{aligned}$$

$$\begin{aligned} \text{Example: } c^T &= [ 0 \quad 0 \quad -2 \quad -1 \quad 1 ] \\ A &= \begin{bmatrix} 1 & 0 & 1 & -2 & 0 \\ 0 & 1 & -1 & 1 & 2 \\ 1 & 2 & 2 & 1 & 2 \end{bmatrix}, b = \begin{bmatrix} 4 \\ 9 \end{bmatrix} \\ l &= [ 1 \quad 2 \quad 2 \quad 1 \quad 2 ] \\ u &= [ 5 \quad 8 \quad 3 \quad 3 \quad 5 ] \end{aligned}$$

**4.1.1 Tableau Form**

SLIDE 35

$$\begin{aligned} \text{minimize } z &= c^T x \\ \text{s.t. } Ax &= b \\ l &\leq x \leq u \end{aligned}$$

Form Tableau:

UB	5	8	3	3	5
LB	1	2	2	1	2
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
0	0	0	-2	-1	1
4	1	0	1	-2	0
9	0	1	-1	1	2

**4.1.2 Basic Feasible Solution**

SLIDE 36

UB	5	8	3	3	5
LB	1	2	2*	1*	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
0	0	0	-2	-1	1
4	1	0	1	-2	0
9	0	1	-1	1	2

$x_1, x_2$  are basic.

$x_3, x_4, x_5$  are at their lower bounds.

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 4 \\ 9 \end{pmatrix} - \begin{pmatrix} 1 \\ -1 \end{pmatrix} (2) - \begin{pmatrix} -2 \\ 1 \end{pmatrix} (1) - \begin{pmatrix} 0 \\ 2 \end{pmatrix} (2) = \begin{pmatrix} 4 \\ 6 \end{pmatrix}$$

Is this solution feasible? Yes. Why?  
 Is this solution optimal? No. Why?

**4.1.3 Improving a Solution**

SLIDE 37

Let us increase  $x_3$  to  $x_3 = 2 + \theta$

$$\begin{aligned} x_1 &= 4 - \theta \\ x_2 &= 6 + \theta \end{aligned}$$

$$\begin{aligned} \text{We need } 1 &\leq x_1 = 4 - \theta \leq 5 \\ 2 &\leq x_2 = 6 + \theta \leq 8 \\ 2 &\leq x_3 = 2 + \theta \leq 3 \end{aligned}$$

Largest value of  $\theta$  is  $\theta = 1$ , at which point  $x_3$  attains its upper bound.

**4.1.4 The New Tableau**

SLIDE 38

New tableau is :

UB	5	8	3*	3	5
LB	1	2	2	1*	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
0	0	0	-2	-1	1
4	1	0	1	-2	0
9	0	1	-1	1	2

### 4.1.5 Another Iteration

SLIDE 39

UB	5	8	3*	3	5
LB	1	2	2	1*	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
0	0	0	-2	-1	1
4	1	0	1	-2	0
9	0	1	-1	1	2

$x_1, x_2$  are basic.  
 $x_3, x_4, x_5$  are at one of their bounds, as indicated.

$$\begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 4 \\ 9 \end{pmatrix} - \begin{pmatrix} 1 \\ -1 \end{pmatrix} (3) - \begin{pmatrix} -2 \\ 1 \end{pmatrix} (1) - \begin{pmatrix} 0 \\ 2 \end{pmatrix} (2) = \begin{pmatrix} 3 \\ 7 \end{pmatrix}$$

Is this solution feasible? Yes. Why?  
 Is this solution optimal? No. Why?

SLIDE 40

Let us increase  $x_4$  to  $x_4 = 1 + \theta$

$$\begin{aligned} x_1 &= 3 + 2\theta \\ x_2 &= 7 - \theta \end{aligned}$$

$$\begin{aligned} \text{We need } 1 &\leq x_1 = 3 + 2\theta \leq 5 \\ 2 &\leq x_2 = 7 - \theta \leq 8 \\ 1 &\leq x_4 = 1 + \theta \leq 3 \end{aligned}$$

Largest value of  $\theta$  is  $\theta = 1$ , at which point  $x_1$  reaches its upper bound.

We pivot to remove  $x_1$  from the basis, replacing  $x_1$  by  $x_4$ :

SLIDE 41

UB	5	8	3*	3	5
LB	1	2	2	1*	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
0	0	0	-2	-1	1
4	1	0	1	<b>-2</b>	0
9	0	1	-1	1	2

  

UB	5*	8	3*	3	5
LB	1	2	2	1	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
-2	-1/2	0	-5/2	0	1
-2	-1/2	0	-1/2	1	0
11	1/2	1	-1/2	0	2

### 4.1.6 Optimality Criterion

SLIDE 42

UB	5*	8	3*	3	5
LB	1	2	2	1	2*
RHS	$x_1$	$x_2$	$x_3$	$x_4$	$x_5$
-2	-1/2	0	-5/2	0	1
-2	-1/2	0	-1/2	1	0
11	1/2	1	-1/2	0	2

$x_4, x_2$  are basic.  
 $x_1, x_3, x_5$  are nonbasic at the bounds indicated above.

$$\begin{pmatrix} x_4 \\ x_2 \end{pmatrix} = \begin{pmatrix} -2 \\ 11 \end{pmatrix} - \begin{pmatrix} -1/2 \\ 1/2 \end{pmatrix} 5 - \begin{pmatrix} -1/2 \\ -1/2 \end{pmatrix} 3 - \begin{pmatrix} 0 \\ 2 \end{pmatrix} 2 = \begin{pmatrix} 2 \\ 6 \end{pmatrix}$$

Is this solution feasible? Yes. Why?  
 Is this solution optimal? Yes. Why?

## 4.2 Remarks

SLIDE 43

- The simplex method can be adopted to handle variables with upper and lower bounds, with *no increase* in the number of *rows* or *columns* of the tableau.
- This is very important for computation.

## 4.3 A Radiation Therapy Model

# 5 Linear Optimization

## 5.1 Interior Point Methods

SLIDE 44

- Linear optimization models are solved by either the simplex algorithm or by an interior-point method (IPM).
- Depending on certain aspects of the model, an IPM might be the method of choice.
- We will learn more about IPMs in the second half of the course.

# 6 Efficiently Updating $B^{-1}$

## 6.1 Equations Involving $B$

### 6.1.1 The Basis Matrix $B$

SLIDE 45

At each iteration of the simplex method, we have a basis:

$$B(1), \dots, B(m),$$

We form the basis matrix  $B$ :

$$B := [ A_{B(1)} \mid A_{B(2)} \mid \dots \mid A_{B(m-1)} \mid A_{B(m)} ] .$$

### 6.1.2 Equations Systems to Solve

SLIDE 46

We need to be able to compute:

$$x = B^{-1}r_1 \quad \text{and/or} \quad p^T = r_2^T B^{-1},$$

for iteration-specific vectors  $r_1$  and  $r_2$ . Equivalently, solve for  $x$  and  $p$ :

$$Bx = r_1 \quad \text{and/or} \quad p^T B = r_2^T$$

## 6.2 LU Factorization

### 6.2.1 Solving $Bx = r_1$

SLIDE 47

Factorize  $B$ :

$$B = LU$$

where  $L, U$  are lower and upper triangular.

To solve  $Bx = r_1$ , we compute as follows:

- First solve  $Lv = r_1$  for  $v$
- Next solve  $Ux = v$  for  $x$ .

Then  $Bx = LUx = Lv = r_1$

### 6.2.2 Solving $p^T B = r_2^T$

SLIDE 48

$$B = LU$$

To solve  $p^T B = r_2^T$ , we compute as follows:

- First solve  $u^T U = r_2^T$  for  $u$
- Next solve  $p^T L = u^T$  for  $p$ .

Then  $p^T B = p^T LU = u^T U = r_2^T$

## 6.3 Rank-1 Matrices

SLIDE 49

$$W = \begin{pmatrix} -2 & 2 & 0 & -3 \\ -4 & 4 & 0 & -6 \\ -14 & 14 & 0 & -21 \\ 10 & -10 & 0 & 15 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 7 \\ -5 \end{pmatrix} \times (-2 \ 2 \ 0 \ -3).$$

$W$  is an example of rank-1 matrix.

Define

$$u = \begin{pmatrix} 1 \\ 2 \\ 7 \\ -5 \end{pmatrix} \quad \text{and} \quad v^T = (-2 \ 2 \ 0 \ -3).$$

Think of  $u$  and  $v$  as  $n \times 1$  matrices

$$W = uv^T.$$

Any rank-1 matrix can be written as  $uv^T$  for suitable vectors  $u$  and  $v$ .

## 6.4 Rank-1 Update Matrix

### 6.4.1 Sherman-Morrison Formula

SLIDE 50

Let  $M$  be a matrix.

Suppose that we “know”  $M^{-1}$ : we have stored  $M^{-1}$  or we have an efficient subroutine that solves  $Mx = b$  for any RHS  $b$ .

Let  $\tilde{M} = M + uv^T$ .

The Sherman-Morrison Formula:  $\tilde{M}$  is invertible if and only if  $v^T M^{-1} u \neq -1$ , in which case

$$\tilde{M}^{-1} = \left[ I - \frac{M^{-1} u v^T}{1 + v^T M^{-1} u} \right] M^{-1} .$$

### 6.4.2 Proof of Formula

SLIDE 51

$$\begin{aligned} \tilde{M} \times \left[ I - \frac{M^{-1} u v^T}{1 + v^T M^{-1} u} \right] M^{-1} &= [M + uv^T] \times \left[ I - \frac{M^{-1} u v^T}{1 + v^T M^{-1} u} \right] M^{-1} \\ &= [M + uv^T] \times \left[ M^{-1} - \frac{M^{-1} u v^T M^{-1}}{1 + v^T M^{-1} u} \right] \\ &= I + uv^T M^{-1} - \frac{uv^T M^{-1}}{1 + v^T M^{-1} u} - \frac{uv^T M^{-1} u v^T M^{-1}}{1 + v^T M^{-1} u} \\ &= I + uv^T M^{-1} \left( 1 - \frac{1}{1 + v^T M^{-1} u} - \frac{v^T M^{-1} u}{1 + v^T M^{-1} u} \right) \\ &= I \end{aligned}$$

q.e.d.

## 6.5 Solving Equations with $\tilde{M}^{-1}$

SLIDE 52

We “know”  $M^{-1}$ : we have an efficient subroutine that solves  $Mx = b$  for any RHS  $b$ .

We wish to instead solve  $\tilde{M}x = b$

where  $\tilde{M} = M + uv^T$

SLIDE 53

$$x = \tilde{M}^{-1} b = \left[ I - \frac{M^{-1} u v^T}{1 + v^T M^{-1} u} \right] M^{-1} b .$$

Define:

$$x^1 = M^{-1} b \text{ and } x^2 = M^{-1} u ,$$

Then:

$$x = \left[ I - \frac{M^{-1} u v^T}{1 + v^T M^{-1} u} \right] x^1 = x^1 - x^2 \left( \frac{v^T x^1}{1 + v^T x^2} \right)$$

SLIDE 54

Procedure for solving  $\tilde{M}x = b$ :

- Solve the system  $Mx^1 = b$  for  $x^1$
- Solve the system  $Mx^2 = u$  for  $x^2$
- Compute  $x = x^1 - \frac{v^T x^1}{1 + v^T x^2} x^2$

### 6.5.1 Computational Efficiency

SLIDE 55

- $n^3$  operations to form an  $LU$  factorization of  $M$
- $n^2$  operations to solve  $Mx = b$  using back substitution
- $n^3 + n^2$  operations to solve  $\tilde{M}x = b$  by factorizing  $\tilde{M}$  and then doing back substitution
- $2n^2 + 3n$  if we use the rank-1 update method: we need to do 2 back substitution solves, and then  $3n$  operations for the final step
- This is vastly superior to  $n^3 + n^2$  for large  $n$

## 6.6 Updating $B$ and $B^{-1}$

### 6.6.1 Updating the Basis

SLIDE 56

Assume that the columns of  $A$  have been re-ordered so that

$$B := [ A_1 \mid \dots \mid A_{j-1} \mid A_j \mid A_{j+1} \mid \dots \mid A_m ]$$

at one iteration. At the next iteration we have a new basis matrix  $\tilde{B}$ :

$$\tilde{B} := [ A_1 \mid \dots \mid A_{j-1} \mid A_k \mid A_{j+1} \mid \dots \mid A_m ] .$$

Column  $A_j$  has been replaced by column  $A_k$  in the new basis.

### 6.6.2 Basis Update Formula

SLIDE 57

$$B := [ A_1 \mid \dots \mid A_{j-1} \mid A_j \mid A_{j+1} \mid \dots \mid A_m ]$$

$$\tilde{B} := [ A_1 \mid \dots \mid A_{j-1} \mid A_k \mid A_{j+1} \mid \dots \mid A_m ]$$

Note that  $\tilde{B} = B + (A_k - A_j) \times (e^j)^T$

$e^j$  is the  $j^{\text{th}}$  unit vector

$\tilde{B} = B + uv^T$  with

$$u = (A_k - A_j) \quad \text{and} \quad v = (e^j)$$

SLIDE 58

To solve the equation system  $\tilde{B}x = r_1$ , we can apply the rank-1 update method, substituting  $M = B$ ,  $b = r_1$ ,  $u = (A_k - A_j)$  and  $v = (e^j)$ . This works out to:

- Solve the system  $Bx^1 = r_1$  for  $x^1$
- Solve the system  $Bx^2 = A_k - A_j$  for  $x^2$
- Compute  $x = x^1 - \frac{(e^j)^T x^1}{1 + (e^j)^T x^2} x^2$

What if we want to do this over a sequence of iterations?

## 6.7 More Algebraic Manipulation

SLIDE 59

$$\begin{aligned}\tilde{B}^{-1} &= \left[ I - \frac{B^{-1}uv^T}{1+v^TB^{-1}u} \right] B^{-1} \\ &= \left[ I - \frac{B^{-1}(A_k - A_j)(e^j)^T}{1+(e^j)^TB^{-1}(A_k - A_j)} \right] B^{-1}\end{aligned}$$

But  $A_j = Be^j$ , whereby  $B^{-1}A_j = e^j$

$$\tilde{B}^{-1} = \left[ I - \frac{(B^{-1}A_k - e^j)(e^j)^T}{(e^j)^TB^{-1}A_k} \right] B^{-1} = \tilde{E}B^{-1}$$

where

$$\tilde{E} = \left[ I - \frac{(B^{-1}A_k - e^j)(e^j)^T}{(e^j)^TB^{-1}A_k} \right]$$

SLIDE 60

$$\tilde{B}^{-1} = \tilde{E}B^{-1} \text{ where } \tilde{E} = \left[ I - \frac{(B^{-1}A_k - e^j)(e^j)^T}{(e^j)^TB^{-1}A_k} \right]$$

Procedure for solving the system  $\tilde{B}x = r_1$  :

- Solve the system  $B\tilde{w} = A_k$  for  $\tilde{w}$
- Form and save the matrix  $\tilde{E} = \left[ I - \frac{(\tilde{w} - e^j)(e^j)^T}{(e^j)^T\tilde{w}} \right]$
- Solve the system  $Bx^1 = r_1$  for  $x^1$
- Compute  $x = \tilde{E}x^1$

SLIDE 61

$$\tilde{E} = \begin{pmatrix} 1 & & \tilde{c}_1 & & \\ & 1 & \tilde{c}_2 & & \\ & & \ddots & \vdots & \\ & & & \tilde{c}_j & \\ & & & \vdots & \ddots \\ & & & \tilde{c}_m & & 1 \end{pmatrix} \text{ with } \tilde{c} = \frac{(\tilde{w} - e^j)}{(e^j)^T\tilde{w}}$$

$\tilde{E}$  is an elementary matrix

We store  $\tilde{E}$  by only storing the column  $\tilde{c}$  and the index  $j$

## 6.8 Implementation over Sequential Iterations

SLIDE 62

$$\tilde{B} := [ A_1 \mid \dots \mid A_{i-1} \mid A_i \mid A_{i+1} \mid \dots \mid A_m ]$$

At the next iteration, we replace the column  $A_i$  with the column  $A_l$  :

$$\tilde{\tilde{B}} := [ A_1 \mid \dots \mid A_{i-1} \mid A_l \mid A_{i+1} \mid \dots \mid A_m ] .$$

SLIDE 63

Let  $\tilde{w}$  be the solution of the system  $\tilde{B}\tilde{w} = A_i$

$$\tilde{\tilde{B}}^{-1} = \tilde{\tilde{E}}\tilde{B}^{-1}$$

where

$$\tilde{\tilde{E}} = \left[ I - \frac{(\tilde{w} - e^i)(e^i)^T}{(e^i)^T\tilde{w}} \right]$$

- $\tilde{B}^{-1} = \tilde{E}\tilde{B}^{-1} = \tilde{E}\tilde{E}B^{-1}$
- We solve equations involving  $\tilde{B}$  by forming  $\tilde{E}$ ,  $\tilde{B}$  and the  $LU$  factorization of  $B$ .
- We start with a basis  $B$  and we compute and store an  $LU$  factorization of  $B$ .
- Our sequence of bases is  $B_0 = B, B_1, \dots, B_k$
- We compute matrices  $E_1, \dots, E_k$  with the property that

$$(B_l)^{-1} = E_l E_{l-1} \dots E_1 B^{-1} \quad , \quad l = 1, \dots, k .$$

- For the next basis inverse  $B_{k+1}$  we compute a new matrix  $E_{k+1}$  and we write:

$$(B_{k+1})^{-1} = E_{k+1} E_k \dots E_1 B^{-1}$$

SLIDE 64

## 6.9 Recursive Implementation

- The details for implementing this scheme are straightforward
- The notation is not much fun
- After  $K = 50$  or so pivots of applying the above methodology, round-off error tends to accumulate
- Most simplex codes do a complete basis re-factorization every  $K = 50$  pivots.

SLIDE 65