

Review :

What we learnt so far :

How to calculate radiative exchange

view factor,

energy balance at surfaces

radiative properties of surfaces

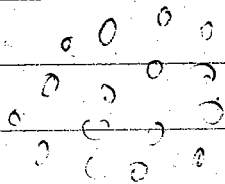
EM wave basis, input refractive index

Type of problems you can deal with

{ radiative furnace, semiconductor equipment  
lighting, solar radiative,  $\Phi$   
Coatings

↳ physics : ballistic transport

Where we are going :



Clouds, particles, combustion, global warming

↓

radiative properties of particles

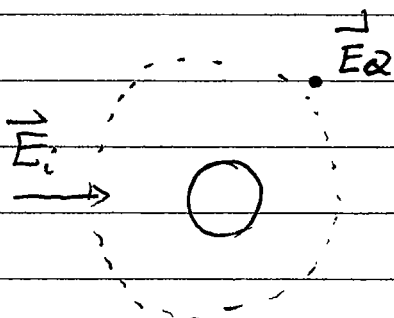
radiative properties of gases

master equation

Radiative properties of particles.

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\* Scattering ~~for particles~~



2 - a point outside particle

$$\vec{E}_2 = \vec{E}_i + \vec{E}_s$$

$$\vec{H}_2 = \vec{H}_i + \vec{H}_s$$

$$\langle \vec{S} \rangle = \frac{1}{2} \text{Re} (\vec{E}_2 \times \vec{H}_2^*)$$

$$= \frac{1}{2} \text{Re} (\vec{E}_i \times \vec{H}_i^*) + \frac{1}{2} \text{Re} (\vec{E}_i \times \vec{H}_s^*) + \frac{1}{2} \text{Re} (\vec{E}_s \times \vec{H}_i^* + \vec{E}_s \times \vec{H}_s^*)$$

$$= \langle \vec{S}_i \rangle + \langle \vec{S}_s \rangle + \langle \vec{S}_e \rangle$$

$\uparrow$  incident       $\uparrow$  scattering       $\uparrow$  interaction of incident & scattered fields

Consider an imaginary sphere surrounding the particle

$\oint \langle \vec{S} \rangle \cdot d\vec{A}$  is net energy flow in normal direction  
 $< 0$  — absorbed inside

$$-W_a = \cancel{\int \langle \vec{S}_i \rangle \cdot d\vec{A}} + \int \langle \vec{S}_s \rangle \cdot d\vec{A} + \int \langle \vec{S}_e \rangle \cdot d\vec{A}$$

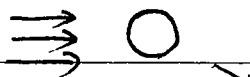
$\uparrow$  scattered out  $> 0$   
 $W_s$

$$- \int \langle \vec{S}_e \rangle \cdot d\vec{A} = W_a + W_s = W_e$$

$\uparrow$  extinction power.

Extinction — due to absorption & scattering, ~~for~~

after:



Detector  $U = I_i (A - C_e)$

cross-section	{	Extinction cross-section	$C_e = W_e / I_i$
		absorption ..	$C_a = W_a / I_i$
		scattering ..	$C_s = W_s / I_i$

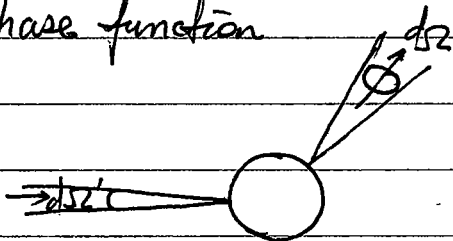
efficiency:	extinction	$Q_e = C_e / G$
	absorption	$Q_a = C_a / G$
	scattering	$Q_s = C_s / G$

L projected cross-section.

Albedo:

$$\omega_0 = \frac{Q_s}{Q_e} = \frac{Q_s}{Q_s + Q_a}$$

\* Phase function



$$\Phi(\Omega' \rightarrow \Omega) = \frac{\text{power scattered into } d\Omega \text{ by } d\Omega'}{\text{incident power in } d\Omega'}$$

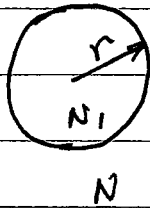
$$= \frac{\text{power scattered from } d\Omega' \text{ into } d\Omega \text{ directly}}{\text{power scattered from } d\Omega' \text{ in } d\Omega \text{ if scattering is isotropic}}$$

$$\Phi = 1 \quad \text{isotropic scattering}$$

$$\frac{1}{4\pi} \int_{4\pi} \Phi(\Omega' \rightarrow \Omega) d\Omega = 1$$

\* Scattering of a spherical particle

Mie theory. (Gustav Mie, 1908)



$$Q_e = \frac{2}{x^2} \sum_{n=1}^{\infty} (2n+1) \operatorname{Re} \{ a_n + b_n \}$$

$$Q_s = \frac{2}{x^2} \sum_{n=1}^{\infty} (2n+1) (|a_n|^2 + |b_n|^2)$$

$$a_n = \frac{\psi_n'(mx) \psi_n(x) - m \psi_n(mx) \psi_n'(x)}{\psi_n'(mx) \xi_n(x) - m \psi_n(mx) \xi_n'(x)}$$

$$b_n = \frac{m \psi_n'(mx) \psi_n(x) - \psi_n(mx) \psi_n'(x)}{m \psi_n'(mx) \xi_n(x) - \psi_n(mx) \xi_n'(x)}$$

$\psi_n, \xi_n$  — Riccati-Bessel function

$$\psi_{n+1}(x) = \frac{2n+1}{x} \psi_n(x) - \psi_{n-1}(x)$$

$$\chi_{n+1}(x) = \frac{2n+1}{x} \chi_n(x) - \chi_{n-1}(x)$$

$$\xi_n = \psi_n - i\chi_n$$

$$\psi_{-1}(x) = \cos x$$

$$\psi_0 = \sin x$$

$$\chi_{-1}(x) = -\sin x$$

$$\chi_0 = \cos x$$

$$x = \frac{2\pi r}{\lambda_0}$$

$$m = \frac{N_1}{N}$$

L particle size parameter

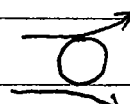
Show ~~exar~~ example of Mie theory.

Comment: (a) In some region

$$Q_a > 1 \quad \text{emissivity} > 1.$$

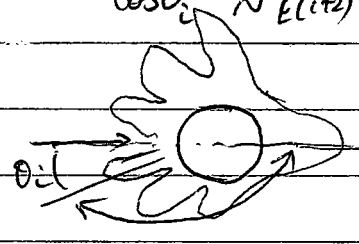
(b) for large particles

$$Q_e = 2$$



shadow  $Q_e = 1$   
another 1 edge 1

$\cos \theta_i = \sqrt{\frac{n^2-1}{2(n^2+1)}}$   $i=1$   $\cos \theta_r = \sqrt{\frac{n^2-1}{3}}$   
 water  $n=1.33 \Rightarrow \theta=138$



but the edge effect may be only small deflected  
 difficult to distinguish from ~~scattered~~ forward propagating wave.  
 Rain-bow

(c) Rayleigh Scattering

$Q_{scat} = \frac{8}{3} \left| \frac{m^2-1}{m^2+2} \right|^2 \pi^4$

$C_s = Q_s \pi r^2 = \frac{8}{3} \pi r^2 \left| \frac{n^2-1}{n^2+2} \right|^2 \frac{16 \pi^4 r^4}{\lambda_0^4}$   
 $= \frac{24 \pi^3 V^2}{\lambda_0} \left| \frac{n^2-1}{n^2+2} \right|^2$

$Q_e = +4 \text{Im} \left( \frac{m^2-1}{m^2+2} \right) \pi$

$C_e = +4 \pi \frac{2nk \bar{\epsilon} + n^2 - 1 + k^2}{n^2 + k^2 + 2 + 2nk \bar{\epsilon}} \pi$

$\approx Q_a$

$= 4 \pi \left\{ \frac{2nk(n^2 + k^2 + 2) - (n^2 - 1)2nk}{(n^2 + k^2 + 2)^2 + (2nk)^2} \right\} \pi$

$C_s \sim V^2 \sim r^6$

$C_a \sim V \sim r^3$

$= \frac{4 \pi^2 r^3}{\lambda_0} \frac{(3+k^2)2nk}{(n^2+k^2+2)^2 + (2nk)^2} \pi r^2$   
 $= \frac{2 \pi^2 6(3+k^2)nk}{(n^2+k^2+2)} V$

blue sky  
 difficult to optically measure nanoparticle size.

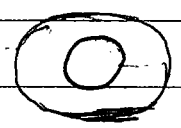
(d) Rayleigh

dipole scattering  
 phase function:

$\vec{p} = \left( \frac{\epsilon_r - 1}{\epsilon_r + 2} \right) r^3 \vec{E}_{inc}$

$\mathcal{P}(\theta) = \frac{3}{4} (1 + \cos^2 \theta)$

$= \begin{cases} TE & \text{isotropic} \\ TM & \frac{3}{4} \cos^2 \theta \end{cases}$



(d) Rayleigh-Gans: when  $|m-1| \ll 1$   $\times |m-1| \ll 1$

(e) Geometric limit:  $x \gg 1$ ,  $x |m-1| \gg 1$

Ray tracing:  $Q_e = 1$   
 (but diffract:  $Q_e = 2$ )  
 specular vs diffuse

