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6.080 / 6.089 Great Ideas in Theoretical Computer Science
Spring 2008

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6.080/6.089 Problem Set 4

Assigned: Thursday, April 10, 2008 / Due: Thursday, April 24, 2008

- Let X be a random variable that takes nonnegative integer values. Show that $E[X] = \sum_{i=1}^{\infty} \Pr[X \geq i]$.
[Hint: First convince yourself that this is true by trying special cases.]
- Suppose a ZPP algorithm succeeds with probability p , and outputs “don’t know” with probability $1 - p$. Calculate the expected number of times we need to run the algorithm, until it succeeds.
- Let Y be an n -bit string chosen randomly among all strings with an even number of 1’s, and let Y_A be the substring of Y consisting only of bits in positions $A \subseteq \{1, \dots, n\}$.
 - Show that if A and B intersect, then Y_A and Y_B are not independent.
 - Show that if A and B are disjoint and $A \cup B \neq \{1, \dots, n\}$, then Y_A and Y_B are independent.
 - Show that if A and B are disjoint (and nonempty) and $A \cup B = \{1, \dots, n\}$, then Y_A and Y_B are not independent.
- Suppose we have n balls and n buckets, and suppose each ball is thrown into one of the buckets completely at random (independently of all the other balls).
 - Let p_n be the probability that at least one ball lands in the first bucket. What is $\lim_{n \rightarrow \infty} p_n$?
 - Let q_n be the probability that every ball lands in a separate bucket. Show that q_n decreases exponentially with n .
 - [Extra credit] Let m be the maximum number of balls that land in any one bucket. Show that there’s a positive constant c such that $m \leq c \log n$ with high probability. [Hint: Use the union bound, combined with the following version of the Chernoff bound. Let X_1, \dots, X_n be any independent, $\{0, 1\}$ -valued random variables and let $X = X_1 + \dots + X_n$. Then $\Pr[X > (1 + \delta) E[X]] < \left[e^\delta / (1 + \delta)^{1+\delta} \right]^{E[X]}$ for all $\delta > 0$.]
- Show that, if there’s a two-sided-error randomized algorithm that solves NP-complete problems in polynomial time, then there’s also a one-sided-error randomized algorithm. Or more concisely, if $\text{NP} \subseteq \text{BPP}$ then $\text{NP} \subseteq \text{RP}$, and hence $\text{NP} = \text{RP}$. [Hint: Use the equivalence of search and decision problems from Pset3. Amplification and the union bound could also come in handy.]
- In many cryptographic applications (for example, digital signature schemes), it’s important to have a function $f : \{0, 1\}^m \rightarrow \{0, 1\}^n$ for which it’s computationally infeasible to find a *collision*: that is, two distinct inputs x and y such that $f(x) = f(y)$. Such an f is called a *collision-resistant hash function*. Here you should think of m as much larger than n .
 - Suppose f is chosen uniformly at random, and suppose the only way an algorithm can learn about f is by calling a subroutine that evaluates $f(x)$ on any given input x . Show that, on average, the algorithm will need to call the subroutine $\Omega(2^{n/2})$ times before it finds a collision. [Hint: Use the union bound.]
 - [Extra credit] Show that for any such function f , after evaluating f on only $O(2^{n/2})$ randomly-chosen values, with high probability we will have found a collision.
- Show that there is no one-way function where every bit of the output depends on only two bits of the input. [Hint: Use the fact that 2SAT is in P.]