

Interactive and Non-Linear Narrative: Theory and Practice

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Project I: Visual Narrative

The first project explores notions of non-/multi-linear and/or interactive narratives such as reader involvement, evolving narrative structure, role of the author(s), etc.

To make things a little more complex, the first project needs to be based on two forms of media: image and text; with the additional twist that should be a discrepancy in obvious meaning of the text-based and the image-based narrative (c.f Story Art).

You are free to pick the narrative; you can base your projects narrative on an existing narrative (e.g. in a book) or you can invent a new one.

There are three phases to the project:

- 1) Presentation of idea to the class on February 18
- 2) Presentation of beta-version on February 25
- 3) Presentation of final project on March 3

This first project as well as the remaining two other projects is a group project. Please work with others in the class who have the technical/artistic/writing skills that you need for your project.

Each project needs to be accompanied by a design document that describes in detail the concept, the implementation, and the achieved result/lessons learned. This design document as well as a compressed archive of your project should be posted onto the Student project folder in BSCW.